CLAIMS

What is claimed is:

1 1. A method of queuing request to access to a server having software with a set number

2 of available licenses, the method comprising:

3 receiving requests for access to the software on the server from a plurality of remote

4 users;

5 allowing access to the software on the server to some of the plurality of remote users

6 such that the number of remote users allowed access does not exceed the set number of available

7 licenses;

8 placing the remainder of the plurality of remote users in a queue;

9 sending alerts to remote users as licenses become available; and

10 allowing access to the software on the server to the queued remote users.

1 2. The method of claim 1, further comprising sending a message to the remote users that

2 are placed in the queue.

1 3. The method of claim 1, wherein each of the queued remote users is allowed access to

2 the software on the server only after the remote user responds to the alert.

1 4. The method of claim 1, wherein the remote users in the queue are prioritized based on

2 when the requests are received.

1 5. A server comprising:

2 a receiver to receive requests for access to a software on the server from a plurality of

3 remote users, the software having a set number of available licenses;

4 a processor to allow access to the software on the server to some of the plurality of

5 remote users such that the number of remote users allowed access does not exceed the set

6   number of available licenses, and to place the remainder of the plurality of remote users in a

7   queue;

8   a transmitter to send alerts to remote users as licenses become available; wherein

9   the processor allows access to the software to the queued remote users.

1   6.   The server of claim 5, wherein the transmitter sends a message to the remote users

2   that are placed in the queue.

1   7.   The server of claim 5, wherein each of the queued remote users is allowed access to

2   the software on the server only after the remote user responds to the alert.

1   8.   The server of claim 5, wherein the remote users in the queue are prioritized based on

2   when the requests are received.

1   9.   A computer-readable medium having stored thereon data representing instructions

2   that, when executed by a processor of a server, cause the processor to perform operations

3   comprising:

4   receiving requests for access to software on the server from a plurality of remote

5   users, the software having a set number of available licenses;

6   allowing access to the software on the server to some of the plurality of remote users

7   such that the number of remote users allowed access does not exceed the set number of available

8   licenses;

9   placing the remainder of the plurality of remote users in a queue;

10   sending alerts to remote users as licenses become available; and

11   allowing access to the software on the server to the queued remote users.

1   10.   The computer-readable medium of claim 9, wherein the instructions further cause the

2   processor to send a message to the remote users that are placed in the queue.

1   11.   The computer-readable medium of claim 9, wherein each of the queued remote users

2   is allowed access to the software on the server only after the remote user responds to the alert.

1   12.   The computer-readable medium of claim 9, wherein the remote users in the queue are

2   prioritized based on when the requests are received.